

COLOSSAL POP

...We HAVe No SLogAn

October 26, 2010

[HOME](#)

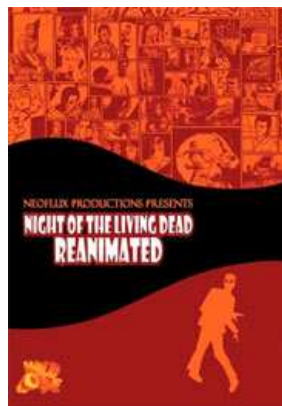
[BOOK REVIEWS](#)

[MUSIC REVIEWS](#)

[DVD REVIEWS](#)

[INTERVIEWS/ARTICLES](#)

[CONTACT](#)



Night of the of the Living Dead
Reanimated

Wild Eye/MVD Visual

www.MVDvisual.com

When I first read the press release for this I was more than a little nervous. Messing with a classic is always a tricky prospect and with all the low budget horror movies floating about these days, it's easy to get ripped off by something like this. Happily though, Night of The Living Dead Reanimated is pretty awesome if you have any interest at all in alternative art.

What you get here is a recreation of the original Night of the Living Dead, shot-by-shot, with the original's audio firmly in place. The audio actually keeps the project on pace extremely well and it brilliantly locks the scenes in, not allowing them to stray too far from the original zombie flick. With over 100 artists involved in this project, you get a variety of styles as far as the art actually goes. Most of it is either pencil drawings or comic book style but you also get some 3D style pieces, some stop motion with action figures, claymation, and even the occasional live action piece. The strength here is easily the pencil drawings; they manage to convey a creepiness that is similar to the original but also fresh and new in their own way.

I really enjoyed this. Much more so than I thought I would. With that said, you have to keep in mind that this is a tribute to the original film. Reanimated can be hard to watch because of the mish mash of styles but it surprises you with new things in all the right places, so respect it for what it is and enjoy the crazy ride!

Reviewed by Mark Fisher

