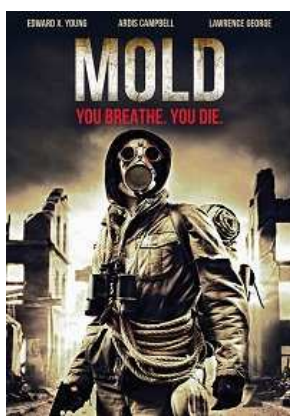




Mold

REVIEWED BY: Wolfboy Posted on 15/11/2013



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It's 1984, and the US government is desperate for a new weapon as the War On Drugs drags on. In a top-secret lab in the Sonoran Desert in Arizona, a crack team of scientists are working on that very weapon - the titular mould. A genetically engineered marvel designed to wipe out Colombia's coca fields in one fell swoop, the mould also has the unfortunate property of feeding on human flesh...

Mold is a deliberate and gleeful throwback to the low-budget, high-concept sci-fi and horror movies of the 1980s. The choice of time period is a mission statement more than a setting detail, and the film proceeds to indulge in a seemingly endless chain of riffs and references to the material that inspired it. That's not to say the movie is derivative, just that it's the sort of film that will call a character "Rhodes" as part of a very long setup to a throwaway [Back to the Future](#) joke.

The mould itself is a lot of fun to watch - it moves across walls, floors, and ceilings in incredibly low frame-rate stop motion, and causes those it infects to explode in bouts of infectious green slime. Aside from a digitally-rendered "airborne spores" effect, all the special effects (including people literally hollowing out from the inside) are

practical. This is an inspired choice, as it really nails that "hideous, yet hilariously unconvincing, yet viscerally unpleasant" vibe that 80s body horror has.

The script and actors also deserve special mention. In a film as ridiculous as this, it would have been tempting to make the characters shallow and simply have everyone camp it up. Instead, the base has its own somewhat shabby little community, and the characters all have (very 80s soap-y) relationships with one another. The welcome that the base throws for the military visitors at the start is actually kind of touching in its uptight low-budget terribleness. The acting is also pleasingly sincere, with even the insanely campy characters seeming to have a sort of internal logic that guides them.

If you are a fan of "good bad" movies like [The Stuff](#) or weird splatter fare from the [Troma](#) team, then [Mold](#) will be right up your alley and is well worth a look.

DISC DETAILS:

DIRECTOR(S): Neil Meschino | COUNTRY: USA | YEAR: 2012 | DISTRIBUTOR(S): Wild Eye / MVD | RUNNING TIME: 86 minutes | ASPECT RATIO: 16:9 Widescreen | REGION: All | NTSC | DISCS: 1

EXTRAS:

- Director's Commentary
- "Behind the scenes of MOLD!"
- Trailers

RECOMMENDED VIEWING:

Any movie actually made in 1984.

IMAGE GALLERY:

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