

# ARE YOU GAME?

BY CASEY LYNCH



## METAL GEAR SOLID DIGITAL GRAPHIC NOVEL (KONAMI; PSP)

Can't get enough of Solid Snake and all your favorite *Metal Gear* peeps? Get a whole new take on your favorite stealth universe with the *Metal Gear Solid Digital Graphic Novel*, which is a cross between a game and a movie. Ashley Wood's work from the *Metal Gear Solid* comic have been translated to this interactive digital medium that allows players to put the story together like a puzzle.



## FLATOUT 2 (VIVENDI; PC, PS2, XBOX)

You'll definitely want to buckle up for this sequel to one of our favorite battle-racing games ever. This time around there are 40 tracks to rocket across and 12 rag-doll stunt events, all of which feature oodles of objects to smash into, boar through and destroy. Unlike other racing games, you can actually interact with the driver—that is, if hurling drivers through goal posts or sliding them in a curling event counts as interaction.



## NCAA '07 FOOTBALL (EA SPORTS; PS2, PSP, XBOX, XBOX 360)

While you're waiting for *Madden '07* to blitz your living room, it's nice to see the folks at EA do some innovating on their college pigskin franchise. The name of the game is momentum, with big plays, defensive stops and special teams that will actually increase or decrease your advantage. A revised passing and kicking system plus some welcome additions to the playbook should keep gridiron fanatics happy.

# KILLER KEMOSABE!



## PREY

PUBLISHER: 2K  
PLATFORMS: PC, XBOX 360

**PREY HAS EVERYTHING** that makes first-person shooters great and more—*insane* guns, *totally* insane enemies and a *ridiculously* insane setting. *Prey* takes place on a “living” alien ship and follows Cherokee Indian Tommy, who is abducted into the slimy vessel—which, of course, is reason enough to take up arms. What's more, *Prey* turns the run-and-gun genre upside down, literally. You can walk on walls, manipulate gravity and perform a “spirit walk” by leaving your physical body behind. Playing in a “living ship” also means walls will bleed when shot, some doors are uncomfortably weird-looking (they're jokingly called “sphinc doors”) and all of the guns are living entities made up of squishy, snotty looking parts. Don't forget to get your divorce papers ready, because there are eight multiplayer levels and metric tons of deathmatch action.

## THIS MONTH: DOUG ROBINSON (VOCALS) OF THE SLEEPING

WHAT ARE YOU PLAYING?

“I'd have to say my favorite video game growing up was **TOMB RAIDER**. One late-ass night, I was pretty much at a dead end in the game, frustrated and super-focused. I led the character, Lara, through this dark tunnel, and all of the sudden, three cougars or cheetahs or some shit jumped out of nowhere. My volume was full-blast, and when they came out, I screamed and jumped like a maniac. Not only did I wake up everyone in the house, but I also fell off of my bed onto my non-carpeted floor.” *alt*



# DVD WRAP-UP

BY LESLIE SIMON & SCOTT HEISEL



## ARRESTED DEVELOPMENT: SEASON THREE (FOX)

*Arrested Development* might not be around anymore (R.I.P.), but its comedic legacy lives on in the show's third and final season. Fingers crossed for a full-length feature film in the future. Hell, if it can happen to the Simpsons, it can happen to the Bluths.

**EXTRAS** ▶ Audio commentary, deleted and extended scenes, bloopers, behind-the-scenes featurettes.



## H2O: ONE LIFE, ONE CHANCE (MVD)

While us H2O diehards are still anticipating the follow-up to 2001's *Go*, we can bide time with this DVD, which contains the New York hardcore band's original *F.T.W.* home video from 2000, as well as their 10th-anniversary show from 2004.

**EXTRAS** ▶ Music videos, behind-the-scenes footage.



## SCARY MOVIE 4 (WEINSTEIN COMPANY)

We're not sure how the *Scary Movie* franchise has lasted for four installments—all starring Anna Faris as Cindy “Beat A Dead Horse” Campbell—but as long as we get our yearly dose of Leslie Nielsen, we don't really care.

**EXTRAS** ▶ Fifteen deleted and extended scenes, bloopers, featurettes, audio commentary.



## SOME KIND OF WONDERFUL: SPECIAL COLLECTOR'S EDITION (PARAMOUNT)

There are three things you can always count on in a movie from the '80s: questionable fashion, even more questionable soundtracks and Eric Stoltz. *Some Kind Of Wonderful* is no exception; and thankfully, there's more than enough Stoltz to go around.

**EXTRAS** ▶ Director commentary, *The Making Of Some Kind Of Wonderful* featurette.



## V FOR VENDETTA (WARNER BROS.)

Freedom fighters! Terrorists! Totalitarian societies! Oh, my! All we know is that Natalie Portman shaved her head for her role as Evey Hammond, and ever since, our production manager can't stop drooling over her. I guess that makes this a must-see.

**EXTRAS** ▶ *Freedom! Forever!: Making V For Vendetta* featurette.



## PRETTY IN PINK: EVERYTHING'S DUCKIE EDITION (PARAMOUNT)

Unrequited love totally sucks, but if you're Phil “Duckie” Dale, at least you have a killer fedora to hide the tears. *Pretty In Pink* is a must for any lovelorn film buff and holds up 20 years after its original release. How many movies can say that?

**EXTRAS** ▶ Director commentary, *The First Time: The Making Of Pretty In Pink* and *The Last Dance: The Original Ending* featurettes.